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SCRUM: Twice the Work, Half the Time
Scrum: How to do twice as much in half the time | Jeff Sutherland | TEDxAix
Scrum By Jeff Sutherland
Full Audiobook Introduction to Scrum -

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7 Minutes Scrum by the book Scrum in under 5 minutes Gunther Verheyen reads his book \"Scrum - A Pocket Guide\" in Daily Scrum Podcasts - Episode 1 ~~Scrum | Dr Jeff Sutherland | Talks at Google~~ The Scrum Guide - Audio Version - 2017

JJ Sutherland on The Scrum

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Fieldbook and Scrum@Scale

Scrum By The Book walkthrough -
Danish version

Scrum Methodology and Definition -
Do Twice the Work in Half the Time -
Agile Project Management
~~The Scrum
Guide - Audio Version - 2020~~ How to
get your CSM (SCRUM) Certification

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in 2 days - Scrum Master Certification
process explained

Agile and Remote Work

Scrum Guide Refresh July 2016 -

Scrum Pulse Episode #14
What to focus on when joining a new Scrum
team as a Scrum Master (1.1) |

ScrumMastered.com Agile Simulation

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- Part 20 | The Daily Standup | Agile Videos

Gunther Verheyen reads his book
\"Scrum - A Pocket Guide\" in Daily
Scrum Podcasts - Episode 4
~~Face Exercise for Forehead Wrinkles~~ Intro
to the Scrum Framework ~~Facial~~
~~Exercises - Exercise Along With Me~~

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~~Full Face Routine Series #1 - 50 Reps~~

What Is Scrum? (An Agile Cartoon)

Gunther Verheyen reads his book

"Scrum - A Pocket Guide" in Daily

Scrum Podcasts - Episode 3

Scrum: The Art of Doing Twice the

Work in Half the Time by Jeff

Sutherland Scrum by Jeff Sutherland

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Building a successful product usually involves teams of people, and many choose the Scrum approach to aid in creating products that deliver the highest possible value. Implementing Scrum gives teams a collection of

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powerful ideas they can assemble to fit their needs and meet their goals. The ninety-four patterns contained within are elaborated nuggets of insight into Scrum's building blocks, how they work, and how to use them. They offer novices a roadmap for starting from scratch, yet they help intermediate

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practitioners fine-tune or fortify their Scrum implementations. Experienced practitioners can use the patterns and supporting explanations to get a better understanding of how the parts of Scrum complement each other to solve common problems in product development. The patterns are written

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in the well-known Alexandrian form, whose roots in architecture and design have enjoyed broad application in the software world. The form organizes each pattern so you can navigate directly to organizational design tradeoffs or jump to the solution or rationale that makes the solution work.

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The patterns flow together naturally through the context sections at their beginning and end. Learn everything you need to know to master and implement Scrum one step at a time—the agile way.

This is a comprehensive guide to

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Scrum for all (team members, managers, and executives). If you want to use Scrum to develop innovative products and services that delight your customers, this is the complete, single-source reference you've been searching for. This book provides a common understanding of

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Scrum, a shared vocabulary that can be used in applying it, and practical knowledge for deriving maximum value from it.

For those who believe that there must be a more agile and efficient way for people to get things done, here is a

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brilliantly discursive, thought-provoking book about the leadership and management process that is changing the way we live. In the future, historians may look back on human progress and draw a sharp line designating "before Scrum" and "after Scrum." Scrum is that ground-

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breaking. It already drives most of the world's top technology companies. And now it's starting to spread to every domain where leaders wrestle with complex projects. If you've ever been startled by how fast the world is changing, Scrum is one of the reasons why. Productivity gains of as much as

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1200% have been recorded, and there's no more lucid or compelling explainer of Scrum and its bright promise than Jeff Sutherland, the man who put together the first Scrum team more than twenty years ago. The thorny problem Jeff began tackling back then boils down to this: people

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are spectacularly bad at doing things with agility and efficiency. Best laid plans go up in smoke. Teams often work at cross purposes to each other. And when the pressure rises, unhappiness soars. Drawing on his experience as a West Point-educated fighter pilot, biometrics expert, early

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innovator of ATM technology, and V.P. of engineering or CTO at eleven different technology companies, Jeff began challenging those dysfunctional realities, looking for solutions that would have global impact. In this book you'll journey to Scrum's front lines where Jeff's system of deep

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accountability, team interaction, and constant iterative improvement is, among other feats, bringing the FBI into the 21st century, perfecting the design of an affordable 140 mile per hour/100 mile per gallon car, helping NPR report fast-moving action in the Middle East, changing the way

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pharmacists interact with patients, reducing poverty in the Third World, and even helping people plan their weddings and accomplish weekend chores. Woven with insights from martial arts, judicial decision making, advanced aerial combat, robotics, and many other disciplines, Scrum is

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consistently riveting. But the most important reason to read this book is that it may just help you achieve what others consider unachievable — whether it be inventing a trailblazing technology, devising a new system of education, pioneering a way to feed the hungry, or, closer to home, a

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building a foundation for your family to thrive and prosper.

A deceptively simple process called Scrum, a new approach to systems development projects, is described here. Application development managers will learn how to simplify the

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implementation of Agile processes with Scrum, how to simplify XP implementation through a Scrum wrapper, how to understand the theoretical underpinnings of Agile processes, and why Agile processes work and how to manage them. Material is of interest to the software

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development community at large. Schwaber is president of a software development consultancy. Annotation copyrighted by Book News Inc., Portland, OR.

The definitive account of the Scrum methodology from its co-creator and

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the CEO of Scrum, Inc., Jeff Sutherland. Scrum is the revolutionary approach to project management and team building that has helped to transform everything from software companies to the US military to healthcare in major American hospitals. In this major new book its

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originator, Jeff Sutherland, explains precisely and step by step how it operates " and how it can be made to work for anyone, anywhere. Take the FBI attempt to digitize its records, for example. As with so many software projects the first attempt failed, having taken four years and cost over \$400

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million. Then the FBI turned to Scrum, and just over a year later unveiled a functioning system that cost less than a tenth of the first project and employed a tenth of the staff. And it's not just grand projects that Scrum can help with. Every organisation, whatever its size, constantly has to

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come to grips with delivering a product or service on time and on budget. Scrum shows you how. It explains how to define precisely what it is that you are seeking to achieve, how to set up the team to achieve it, and how to monitor progress until the project is successfully completed. Filled with

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practical examples drawn from all types and organisation it will make you rethink the fundamentals of successful management " and show you how to get things done however everyday or ambitious, however small or large your organisation.

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Use scrum in all aspects of life Scrum is an agile project management framework that allows for flexibility and collaboration to be a part of your workflow. Primarily used by software developers, scrum can be used across many job functions and industries. Scrum can also be used in your

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personal life to help you plan for retirement, a trip, or even a wedding or other big event. Scrum provides a small set of rules that create just enough structure for teams to be able to focus their innovation on solving what might otherwise be an insurmountable challenge. Scrum For

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Dummies shows you how to assemble a scrum taskforce and use it to implement this popular Agile methodology to make projects in your professional and personal life run more smoothly—from start to finish. Discover what scrum offers project and product teams Integrate scrum

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into your agile project management strategy Plan your retirement or a family reunion using scrum Prioritize for releases with sprints No matter your career path or job title, the principles of scrum are designed to make your life easier. Why not give it a try?

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Provides recommendations and case studies to help with the implementation of Scrum.

Don't just 'survive' the move to agile: thrive! Discover 42 infinitely practical tips for succeeding with agile, right

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from the start! * *Paves the road to success with a clear plan for creating and releasing software. *Works with any agile methodology, from XP to Scrum. *Practical, actionable, concrete tips for senior managers, program/project managers, developers, and product owners.

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*Eliminates 'buyer's remorse' associated with bumpy agile transitions, helping teams quickly build confidence and get results. Adopting agile looks easy - on paper! In reality, though, new agile teams encounter many unforeseen challenges. Some lose confidence in their ability to

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succeed; others muddle through, struggling to solve problems that others have already solved many times over. In this book Mitch Lacey brings together those solutions, helping new agile developers learn from others' experience quickly and painlessly. This engaging, realistic

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book systematically removes the pain of agile adoption, and breaks down the barriers to rapid success. The Scrum Field Guide is organized into 42 bite-size, practical tips - each supported with highly relevant real-world examples and case studies. Lacey presents a section of tips that apply to

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everyone on the agile team, from leaders to customers. Next, he offers sections specific to each role - including tips for management, program/project managers, team members, and product owners. Lacey answers the questions new agile adopters ask most often - including

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'can I modify standard agile processes and still be agile?' and 'how on Earth can we release software within a short timeframe if we can't even do it in a long timeframe?' Along the way, he presents proven solutions for a wide variety of common problems - from prioritizing requirements to building

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release plans, creating workable software iterations to getting buy-in from skeptical executives.

This pocket guide is the one book to read for everyone who wants to learn about Scrum. The book covers all roles, rules and the main principles

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underpinning Scrum, and is based on the Scrum Guide Edition 2013. A broader context to this fundamental description of Scrum is given by describing the past and the future of Scrum. The author, Gunther Verheyen, has created a concise, yet complete and passionate reference

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about Scrum. The book demonstrates his core view that Scrum is about a journey, a journey of discovery and fun. He designed the book to be a helpful guide on that journey. Ken Schwaber, Scrum co-creator says that this book currently is the best available description of Scrum around. The book

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combines some rare characteristics: □ It describes Scrum in its entirety, yet places it in a broader context (of past and future). □ The author focuses on the subject, Scrum, in a way that it truly supports the reader. The book has a language and style in line with the philosophy of Scrum. □ The book

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shows the playfulness of Scrum. David Starr and Ralph Jocham, Professional Scrum trainers and early agile adopters, say that this is the ultimate book to be advised as follow-up book to the students they teach Scrum to and to teams and managers of organizations that they coach Scrum

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to.

This book helps the reader translate the Scrum framework into reality to meet the Scrum challenges formal training never warned about. Drawing on his extensive agile experience in a wide range of projects and

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environments, the author presents thirty proven, flexible shortcuts for optimizing Scrum processes, actions, and outcomes. Each shortcut walks the reader through applying a Scrum approach to achieve a tangible output. These easy-to-digest, actionable patterns address a broad range of

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topics including getting started, quality and metrics, team members and roles, managing stakeholders, estimation, continuous improvement and more.

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